vp_dark_250x47.png

**Video Player Implementation Guide**

**July 7th, 2011**

**Client: HODES (Player VER 1.0A)**

**Player Purpose:**

VPGlobal was asked to create a video player for B of A that would be capable of delivering On-Demand videos for web consumption. This version of the player is simple in functionality, allowing end-users standard controls as designed by the customer.

**End User System Requirements:**

To watch videos on yourwebsite.com, you will need:

* Adobe Flash Player 10.0.32 or above
* Internet Explorer 7.0 or above, Firefox 2.0 or above, Safari 3.0 or above, or Chrome
* Microsoft Windows XP SP2 or above, Macintosh OS X 10.4 or above, or Linux
* JavaScript and Cookies enabled

In addition, you will need a broadband internet connection. Our videos stream at 480Kbps to 1000Kbps, and we recommend a downstream bandwidth of over 1000Kbps (or 1.0Mb/s) for a smooth playback experience.

You can test your downstream bandwidth at <http://www.speedtest.net>. Once there, click on the spinning yellow shape on the map to initiate a speed test (if none of the shapes are yellow, select one that is closest to your geographic location). Once complete, your downstream bandwidth is displayed in the "Download" box near the middle of your screen.

**Functionality:**

|  |  |
| --- | --- |
|  | Item Description |
| 1. Playback window, can be specific in size in embed code, scaling enabled. |
| 1. “Playback Controls” – Play/Pause (Inactive), |
| 1. Closed Caption - Controls the on/off state of captions |
| 1. Time code, displays runtime |
| 1. Volume Control |
| 1. Progress Scrubber (Allows user to move to different parts of video quickly) |
| 1. Standard video size is 480 x 270 |

**File Descriptions:**

Each "Personality" receives their own CC file, usually named (First\_Lastname.xml), these files should be referenced within the folder and is called from the (videoSource.xml) file. The actual (player.swf and preloader.swf) can reside outside of the folder so that all "personalities" reference the same "player.swf) file. The JavaScript folder can also be globally referenced.

**Integration:**

Attached are the files necessary for integration, please keep the folder structure. Index.html is used only for reference. The instructions are the same for most .swf implementations.

